Tzu-Yun Ariel Shann

Software Engineer

- ariel.shann@gmail.com
- +1 (236) 862-0629
- https://lasirenashann.github.io
- in linkedin.com/in/arielshann
- 🗘 lasirenashann
- 오 Taiwan

S LANGUAGES

- Mandarin Native
- English IELTS 8.0
- German A2-B1
- Spanish A1
- Korean A1
- Japanese A1

✤ REFERENCES

Vivienne Chen, VP Operations, Phazemos viviennelchen@google.com

PROFILE

I am committed to continuous growth as an AI/software engineer, and I thrive in fast-paced startup environments.

With over 7 years of experience in Machine Learning (ML) and data, I am deeply passionate about applying ML techniques to real-world scenarios. My proven ability to solve complex problems by integrating diverse technologies, even those unfamiliar, underscores my adaptability and problem-solving expertise.

EDUCATION

University of British Columbia, MSc in Computer Science Sep 2018 – Apr 2022 | Vancouver BC, Canada

- Co-supervised by Prof. Leonid Sigal and Prof. Michiel van de Panne, and graduated with a 92.2% GPA
- My research focused on reinforcement learning. Please refer to my MSc Thesis: 'Reinforcement Learning in the Presence of Sensing Costs' for more detail

National Tsing Hua University, BSc in Computer Science

Sep 2014 – Jun 2017 | Hsinchu, Taiwan

- My undergraduate research focused on human-computer interaction (HCI), supervised by Prof. Hao-Chuan Wang
- Worked as a part-time research assistant to Prof. Chun-Yi Lee, on reinforcement learning and robotics
- GPA: 3.96/4.30

SKILLS

Python | Machine Learning | Reinforcement Learning | Computer Vision | PyTorch | Tensorflow | NumPy | Pandas | scikit-learn | Matplotlib | Git | Shell Scripts | C/C++ | Java | Matlab | SQL | Apex

PROFESSIONAL EXPERIENCE

Software Engineer, Phazemos 🛛

Feb 2024 – present | Remote

- Develop Apex code to create complex business processes and custom logic within Salesforce
- Create Python-based tools and automations to streamline workflows and enhance operational efficiency
- Lead initiatives to pre-process, clean, and visualize data
- Integrate multiple data sources, and lead the development of client-facing dashboards, which successfully increases client's visibility into our services
- Proficient in technologies including Python, data visualization tools, and Salesforce

Al Engineer, Onoma Al 🛛

Oct 2022 – Feb 2023 | Remote

- Developed <u>computer vision</u> components for AI webtoon (comics) generation
- Utilized techniques such as diffusion models, generative models, and object detection

Research Intern, RBC Borealis 🛛

May 2020 - Nov 2020 | Toronto ON, Canada (Remote)

 Improved exploration strategies for <u>reinforcement learning</u> as a full-time intern under Dr. Ruitong Huang and Dr. Pablo Hernandez Leal

Research Assistant, ELSA Lab 🖸

Jan 2017 – Aug 2018 | Taiwan

- Developed novel <u>deep learning</u> methods for <u>reinforcement</u> <u>learning</u> and <u>robotic control</u> as a full-time research assistant under Prof. Chun-Yi Lee
- Contributed to publications presented at internationally renowned conferences

Software Engineer Intern, MediaTek 🛛

Jul 2016 – Sep 2016 | Hsinchu, Taiwan

 Designed and developed an internal tool for testing and profiling camera sensors using C/C++

DUBLICATIONS

Reinforcement Learning in the Presence of Sensing Costs, UBC MSc Thesis ☑ 2022

Adversarial Exploration Strategy for Self-Supervised Imitation Learning,

Conference of Robot Learning (CoRL) (Oral presentation) ☑ 2019

Diversity-Driven Exploration Strategy for Deep Reinforcement Learning, Neural Information Processing Systems (NeurIPS) 2 2018

A Deep Policy Inference Q-Network for Multi-Agent Systems, International Conference on Autonomous Agents and Multi-Agent Systems (AAMAS) 2 2018

Virtual-to-Real: Learning to Control in Visual Semantic Segmentation,

International Joint Conference on Artificial Intelligence (IJCAI) 2018